

1. Preparation

- ▶ Clean the desktop
- ▶ Download all the resources files on the desktop (talk, example images, macros, plugins, etc...)
- ▶ Download sample files on the desktop
- ▶ Ensure internet connection is working
- ▶ Do a clean install of Fiji and keep installation files

2. Basic Fiji Philosophy

2.1. Tour of the menus

2.1.1. Explain what each menu is for

- ▶ **File** is for I/O
- ▶ **Edit** is for selections and copy/paste
- ▶ **Image** is for tools close to what you will find in photoshop (channels, layers, type, info, LUTs)
- ▶ **Process** is for filtering and image math
- ▶ **Analyze** is for working with filtered images and do measurements
- ▶ **Plugins** is for adding new features and macro automation
- ▶ **Help** is for anything related to Fiji and updating
- ▶ Explain **role of status bar** and **tools**

2.1.2. Plugins: show example of added feature

- ▶ Use **mean vs mean 3D** in *plugin>process>mean (3D)*

2.1.3. Cookbook

- ▶ Explain plugins can also appear as new menus, be containers of macros, etc.
- ▶ **Show** <https://imagej.net/Cookbook> page (menu on the upper right)
- ▶ Show example using **Fly Brain** sample: (*Add scale bar with options*)

2.2. Updating Fiji

2.2.1. Explain the updater concept and what it updates

- ▶ Use *Help>Update...*
- ▶ Show *advanced* mode to get more info on plugins

2.2.2. Show what libraries are important

- ▶ Bioformats
- ▶ BIG EPFL
- ▶ Cookbook
- ▶ CMCI-EMBL

2.2.3. Update menus

2.3. Show how to refresh menus:

- ▶ *Help>refresh menus*
- ▶ Explain why you have to restart also

2.4. Updating image J core

- ▶ Show you can change the IJ core version using *help>update ImageJ*

3. Working with an image

3.1. Using samples

- ▶ Open samples >Fluorescent cells 400k
- ▶ Describe the image window
- ▶ *Image>Show info* (or [i]) and quickly describe the text

3.2. Play with channels

3.2.1.Channel tools

- ▶ *Image>Color>Channel Tools*
- ▶ Enable or disable channels using checkboxes
- ▶ Switch to grayscale or color and show slider and option
- ▶ Use more to change color of one channel

3.2.2.Split channel

- ▶ Using the channel tools split channels

3.2.3.Select the info text on DAPI channel and remove it

- ▶ Select using different tools (use large selection), double click to close polygon
- ▶ *Edit>clear*

3.2.4.Convert to 8bit only and adjust brightness

- ▶ *Image>type>8bit* even if already checked, explain difference with 8bit color
- ▶ Use *Image>adjust>brightness/contrast* and show the damage of the previous edit and compression artifacts

3.2.5.Threshold the image

- ▶ *Image>adjust>threshold* and explain the options and what a binary image is
- ▶ Select nucleus using magic wand
- ▶ Restore selection on green channel image

3.3. Calibrate the image and set scale

- ▶ Select **green channel**
- ▶ Draw line across a cell, typical 10 um
- ▶ Add scale bar using *Analyze>tools>Scalebar...*
- ▶ Set scale using *Analyze > Set scale...* and assign it the 10um value
- ▶ Calibrate the image using *Analyze>Calibrate...* use 2nd degree polynomial, give 0-128-255 on the left (grey level), 50-100-125 (real value) on the right, say unit is ug/L
- ▶ Add calibration bar using *Analyze>Tools>Calibration Bar...*

3.4. Show search commands

3.4.1.Look for median filter

- ▶ Use the *FIJI quicksearch* bar to look for median
- ▶ Configure the search tool using *...* and deactivate the [L] shortcut

3.4.2. Show source

- ▶ Using the ImageJ Command Finder (**shortcut [L]**) look for median
- ▶ Display source code and show commands and comments

4. Open big CZI tile scan image and crop it

4.1. Open CZI slide image

- ▶ Explain hyperstack dialog options – insist on generic nature
- ▶ Ignore stitching and select 2nd image from the stack – explain google maps like nature of pyramid image

4.2. Select a region

- ▶ *Edit>Selection>Specify* and select a 1024x1024 ROI
- ▶ Move the ROI to a suitable area

4.3. Crop it

- ▶ *Image>Crop*

4.4. Duplicate image

- ▶ *Image>Duplicate* and give it a suitable name like “copy”

4.5. Convert to RGB

- ▶ *Image>type>RGB color*

4.6. (Skip these steps if it doesn't work)

- ▶ Show pre-made macro

5. Process the image

5.1. Open the first image from “Whole Dataset folder”

- ▶ *Process>Filter>Median* – with preview, 2 pixels
- ▶ *Image>Adjust>Color Treshold -*
- ▶ *Process>Binary>Make binary*
- ▶ *Process> Binary >Open*
- ▶ *Process> Binary >Fill Holes*

5.2. Measure typical cell

- ▶ Use wand tool to select typical cell
- ▶ Set measurements to measure area
- ▶ Measure area to get typical value

5.3. Use analyze particles

- ▶ Set size with 50%-200% of measurement
- ▶ Set circularity min at 0.2
- ▶ Show overlay masks
- ▶ Summarize
- ▶ Exclude on edges
- ▶ Add to ROI manager

5.4. Show Roi Manager

- ▶ Show regions on original image using “*show all*” option while on the original image

6. 1st Macro

- ▶ Redo the steps to binarize the image using the macro recorder
- ▶ Save macro as *binarize.ijm*
- ▶ Add interactivity using *getNumber("title", defaultvalue)*
- ▶ Install macro with shortcut using *macro "title [shortcut]" {}*
- ▶ Load macro « *FilterAndAnalyze.ijm* »

7. Batch

7.1. Show how to apply batch

- ▶ *Process>batch>macro*
- ▶ Explain limits and remove interactivity
- ▶ Create a test folder and test on a few files

8. Show macro for building tiles

- ▶ Load and edit macro, explain and demo.

9. Show Weka